

Banker's Algorithm

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Banker's Algorithm

The **Banker's algorithm**, sometimes referred to as the **avoidance algorithm**, is a resource allocation and deadlock avoidance algorithm developed by "Edsger Dijkstra" that tests for safety by simulating the allocation of predetermined maximum possible amounts of all resources, and then makes an "s-state" check to test for possible deadlock conditions for all other pending activities, before deciding whether allocation should be allowed to continue.

Banker's Algorithm

For the Banker's algorithm to work, it needs to know three things:

- ▶ How much of each resource each process could possibly request[**MAX**]
- ▶ How much of each resource each process is currently holding[**ALLOCATED**]
- ▶ How much of each resource the system currently has available[**AVAILABLE**]

Resources may be allocated to a process only if it satisfies the following conditions:

$\text{request} \leq \text{available}$, else process waits until resources are available.

Data Structures for the Banker's Algorithm

Let n = number of processes, and m = number of resources types.] ▶
= k then P_i is currently allocated k instances of R_j .

■ **Available:** Vector of length m . If $\text{available}[j] = k$, there are k ▶
instances of resource type R_j available.

■ **Max:** $n \times m$ matrix. If $\text{Max}[i,j] = k$, then process P_i may ▶
request at most k instances of resource type R_j .

■ **Allocation:** $n \times m$ matrix. If $\text{Allocation}[i,j] = k$, ▶

■ **Need:** $n \times m$ matrix. If $\text{Need}[i,j] = k$, then P_i may need k more ▶
instances of R_j to complete its task.

$\text{Need}[i,j] = \text{Max}[i,j] - \text{Allocation}[i,j]$. ▶

Safety Algorithm

1. Let *Work* and *Finish* be vectors of length *m* and *n*, respectively.
Initialize:
Work = *Available*
Finish [*i*] = *false* for *i* = 1, 2, ..., *n*.
2. Find and *i* such that both:
 - (a) *Finish* [*i*] = *false*
 - (b) *Need*_{*i*} ≤ *Work*If no such *i* exists, go to step 4.
3. *Work* = *Work* + *Allocation*_{*i*}
Finish[*i*] = *true* go to step 2.
4. If *Finish* [*i*] == *true* for all *i*, then the system is in a safe state.

Example of Banker's Algorithm

- ▶ 5 processes : P0 -P4;and 3 resource types(A,B,C)
- ▶ A(10 instances), B (5 instances), C (7 instances)
- ▶ Snapshot at time T0

* av "A"=A - sum of allocation

*av "A" =10-7 =3

*av "B" =5-2=3

*av "C"=7-5=2

Available=332

	Max			Allocation			Available		
	A	B	C	A	B	C	A	B	C
P0	7	5	3	0	1	0			
P1	3	2	2	2	0	0			
P2	9	0	2	3	0	2			
P3	2	2	2	2	1	1			
P4	4	3	3	0	0	2			

Example

- ▶ The content of the matrix *Need* is defined to be *Max-Allocation*.

	Need		
	A	B	C
P0	7	4	3
P1	1	2	2
P2	6	0	0
P3	0	1	1
P4	4	3	1

Applying the Safety algorithm on the given system

$m=3, n=5$ Step 1 of Safety Algo

Work = Available

Work =

3	3	2
---	---	---

0 1 2 3 4

Finish =

false	false	false	false	false
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For $i = 0$ Step 2:

Need₀ = 7, 4, 3 ✗

Finish [0] is false and Need₀ > Work ✗

So P₀ must wait But Need ≤ Work

For $i = 1$ Step 2:

Need₁ = 1, 2, 2 ✓

Finish [1] is false and Need₁ < Work ✓

So P₁ must be kept in safe sequence

$3, 3, 2$ $2, 0, 0$ Step 3

Work = Work + Allocation₁

Work =

5	3	2
---	---	---

0 1 2 3 4

Finish =

false	true	false	false	false
-------	------	-------	-------	-------

For $i = 2$ Step 2:

Need₂ = 6, 0, 0 ✗

Finish [2] is false and Need₂ > Work ✗

So P₂ must wait

For $i = 3$ Step 2:

Need₃ = 0, 1, 1 ✓

Finish [3] = false and Need₃ < Work ✓

So P₃ must be kept in safe sequence

$5, 3, 2$ $2, 1, 1$ Step 3

Work = Work + Allocation₃

Work =

7	4	3
---	---	---

0 1 2 3 4

Finish =

false	true	false	true	false
-------	------	-------	------	-------

For $i = 4$ Step 2:

Need₄ = 4, 3, 1 ✓

Finish [4] = false and Need₄ < Work ✓

So P₄ must be kept in safe sequence

$7, 4, 3$ $0, 0, 2$ Step 3

Work = Work + Allocation₄

Work =

7	4	5
---	---	---

0 1 2 3 4

Finish =

false	true	false	true	true
-------	------	-------	------	------

For $i = 0$ Step 2:

Need₀ = 7, 4, 3 ✓

Finish [0] is false and Need₀ < Work ✓

So P₀ must be kept in safe sequence

$7, 4, 5$ $0, 1, 0$ Step 3

Work = Work + Allocation₀

Work =

7	5	5
---	---	---

0 1 2 3 4

Finish =

true	true	false	true	true
------	------	-------	------	------

For $i = 2$ Step 2:

Need₂ = 6, 0, 0 ✓

Finish [2] is false and Need₂ < Work ✓

So P₂ must be kept in safe sequence

$7, 5, 5$ $3, 0, 2$ Step 3

Work = Work + Allocation₂

Work =

10	5	7
----	---	---

0 1 2 3 4

Finish =

true	true	true	true	true
------	------	------	------	------

Finish [i] = true for $0 \leq i \leq n$ Step 4

Hence the system is in Safe state

The safe sequence is P₁, P₃, P₄, P₀, P₂

Example Safe State

	Allocation			Need			Available		
	A	B	C	A	B	C	A	B	C
P0	0	1	0	7	4	3	7	5	5
P1	2	0	0	1	2	2	5	3	2
P2	3	0	2	6	0	0	10	5	7
P3	2	1	1	0	1	1	7	4	3
P4	0	0	2	4	3	1	7	4	5

Example

The system is in a safe state since the sequence $\langle P1, P3, P4, P0, P2 \rangle$ *satisfies safety criteria.*

Example unsafe

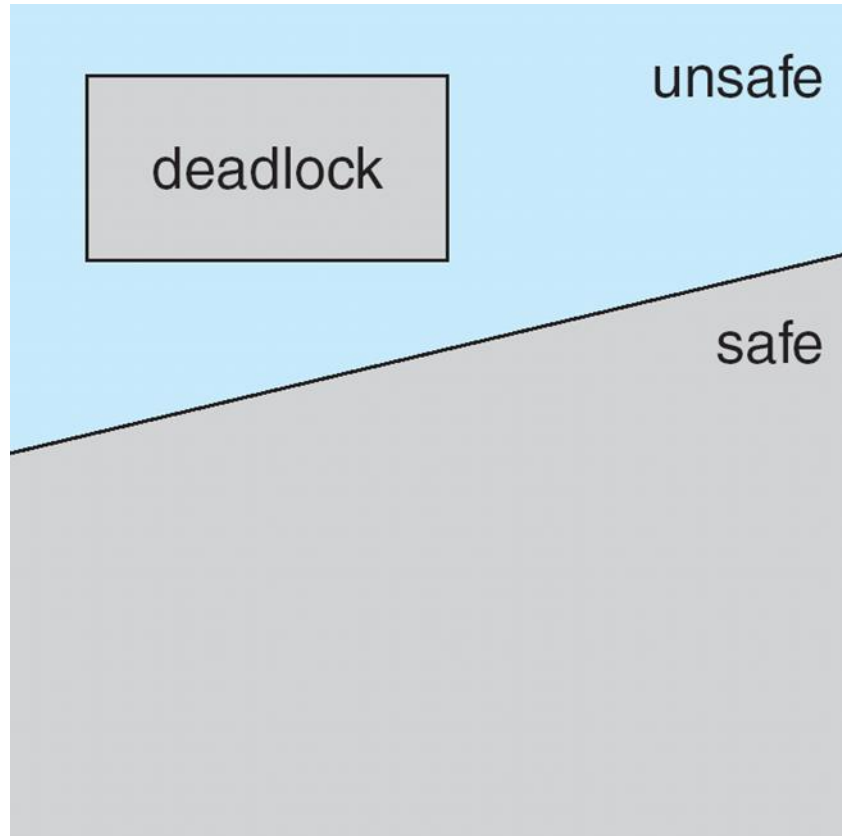
Can request for (3,3,0) by P4 be granted

	Allocation			Need			Available		
	A	B	C	A	B	C	A	B	C
P0	0	1	0	7	4	3			
P1	2	0	0	1	2	2			
P2	3	0	2	6	0	0			
P3	2	1	1	0	1	1			
P4	0 3	0 3	2 2	1	0	2			

* av "A" = A - sum of allocation
* av "A" = 10 - 10 = 0
* av "B" = 5 - 5 = 0
* av "C" = 7 - 5 = 2
Available = 002

The system is in unsafe state

Safe, Unsafe, Deadlock State



THANK YOU