

BLM6196 COMPUTER NETWORKS AND COMMUNICATION PROTOCOLS

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(1st Week)

Outline

- Course Information and Policies
- Course Syllabus
- 1. Data Communications, Data Networks, and the Internet

Course Information

- Instructor: Prof. Dr. Hasan H. BALIK,
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 - Class Homepage:
<http://www.hasanbalik.com/LectureNotes/NetworkProtocols/>
- Book: Data and Computer Communications,
10th Edition, William Stallings, Prentice Hall
2014
- Grading: Assingment (Project) 40%
Final 60%

Course Syllabus

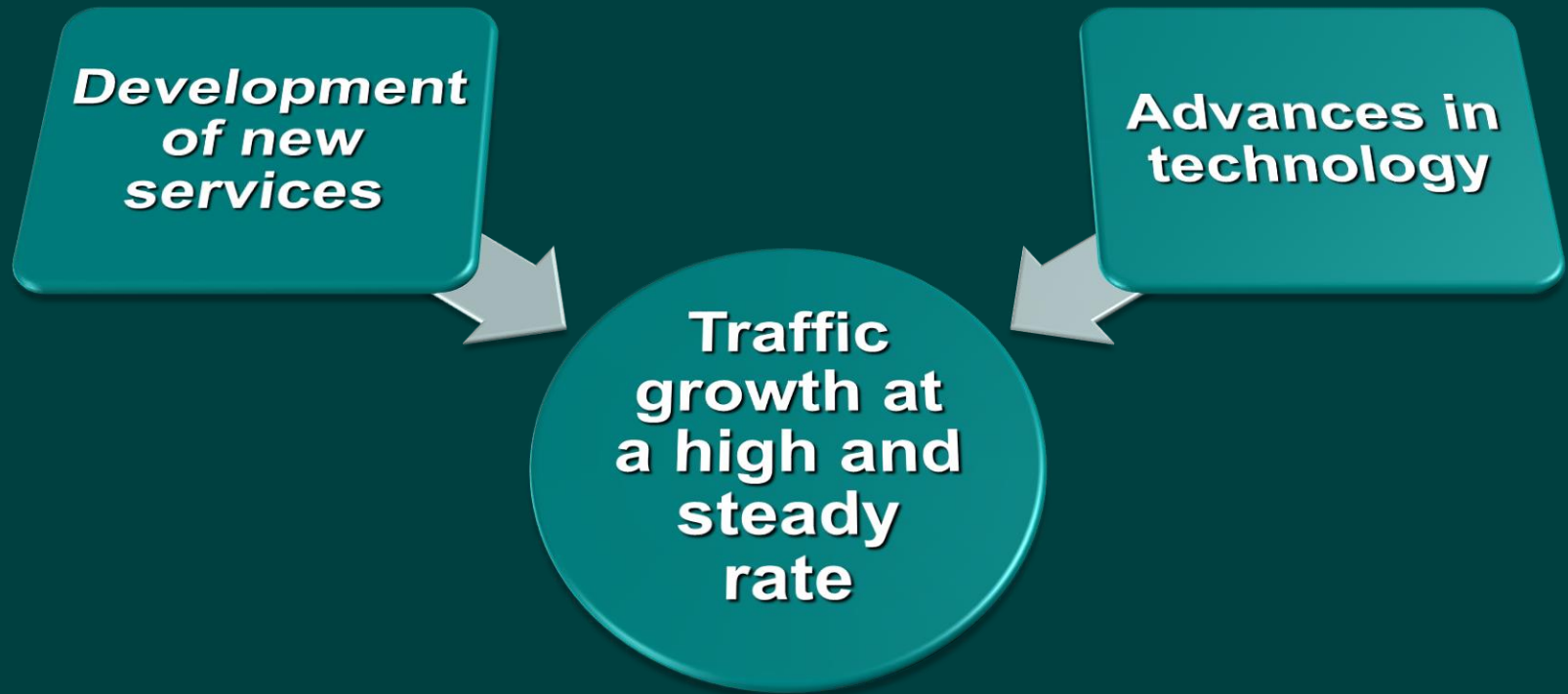
- Data Communications, Data Networks, and the Internet
- Protocol Architecture, TCP/IP, and Internet-Based Applications
- The Internet Protocol
- Transport Protocols
- Wireless Transmission Techniques
- Internetwork Operation
- Internetwork Quality of Service
- Multiprotocol Label Switching
- Electronic Mail, DNS, and HTTP
- Internet Multimedia Support
- Project Presentations

1. Data Communications, Data Networks, and the Internet

1.Outline

- Data Communications and Networking for Today's Enterprise
- A Communications Model
- Data Communications
- Networks
- The Internet
- An Example Configuration

Technological Advancement Driving Forces



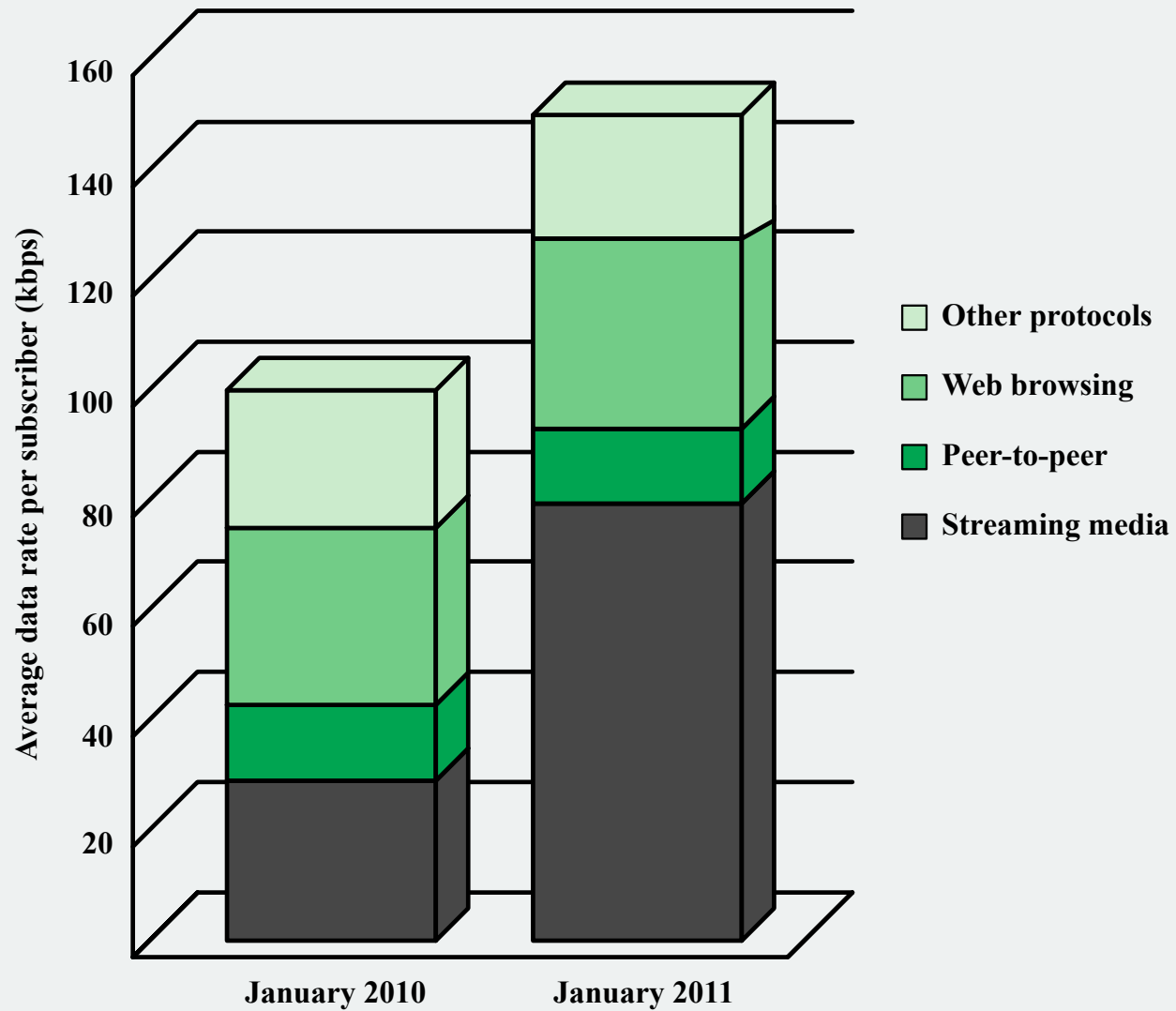


Figure 1.1 Average Downstream Traffic per Internet Subscriber

Notable Trends

Trend toward faster and cheaper, in both computing and communication

- More powerful computers supporting more demanding applications
- The increasing use of optical fiber and high-speed wireless has brought transmission prices down and greatly increased capacity

Today's networks are more "intelligent"

- Differing levels of quality of service (QoS)
- Variety of customizable services in the areas of network management and security

The Internet, the Web, and associated applications have emerged as dominant features for both business and personal network landscapes

- "Everything over IP"
- Intranets and extranets are being used to isolate proprietary information

Mobility

- iPhone, Droid, and iPad have become drivers of the evolution of business networks and their use
- Enterprise applications are now routinely delivered on mobile devices
- Cloud computing is being embraced

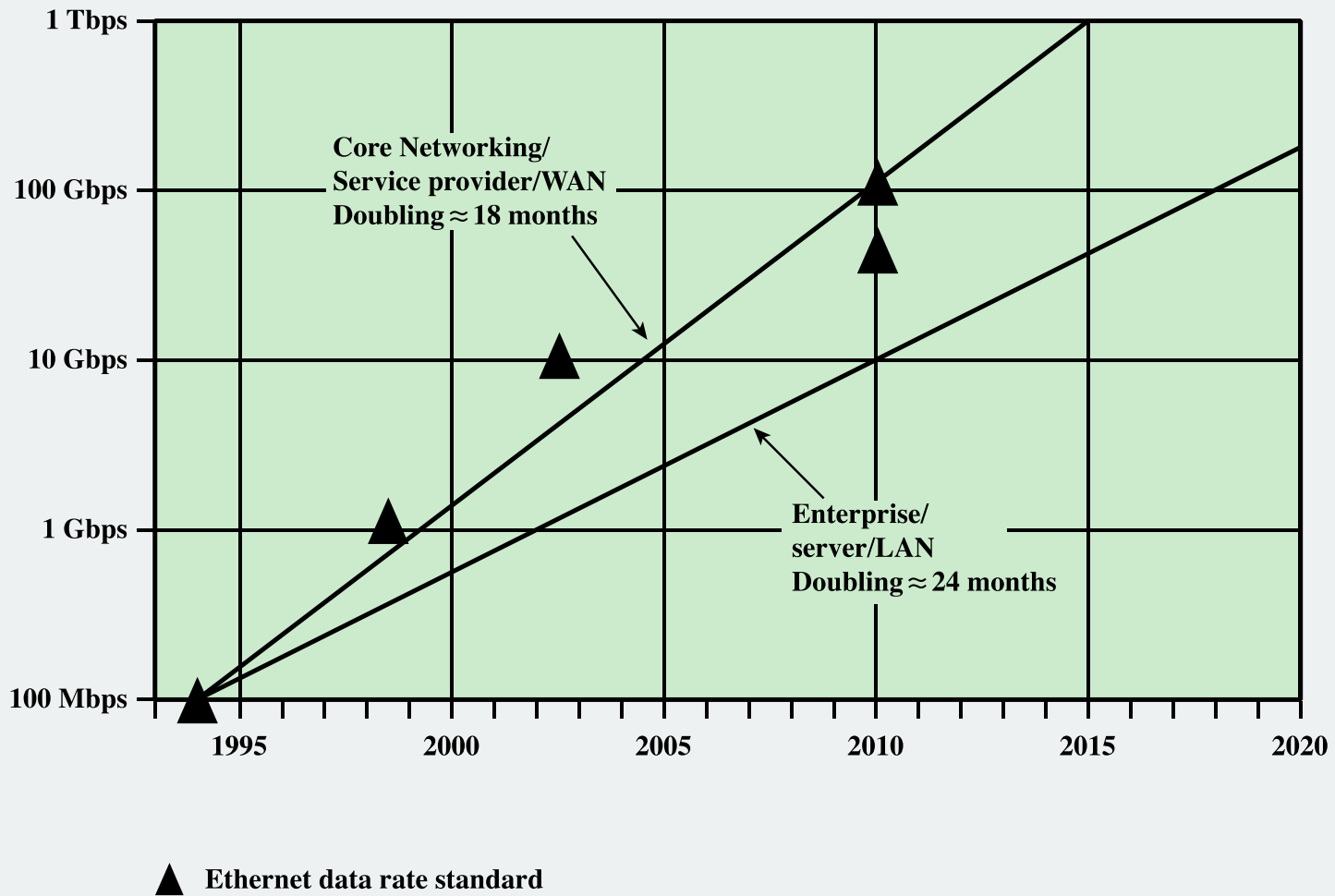


Figure 1.2 Past and Projected Growth in Ethernet Data Rate Demand Compared to Existing Ethernet Data Rates

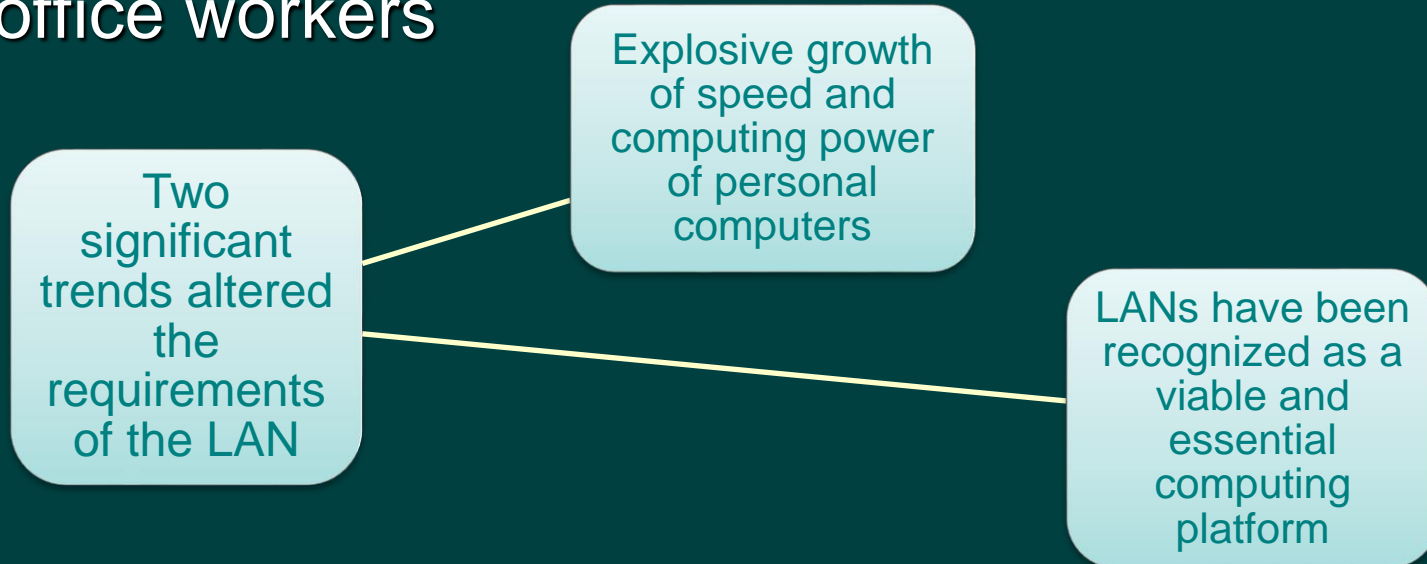
Changes in Networking Technology

- * Emergence of high-speed LANs
- * Corporate WAN needs
- * Digital electronics



Emergence of High-Speed LANs

- Personal computers and microcomputer workstations have become an essential tool for office workers



- Examples of requirements that call for higher-speed LANs:
 - Centralized server farms
 - Power workgroups
 - High-speed local backbone

Corporate Wide Area Networking Needs

Changes in corporate data traffic patterns are driving the creation of high-speed WANs

Growing use of telecommuting

Nature of the application structure has changed

Intranet computing

More reliance on personal computers, workstations, and servers

More data-intensive applications

Most organizations require access to the Internet

Traffic patterns have become more unpredictable

Average traffic load has risen

More data is transported off premises and into the wide area

Digital Electronics

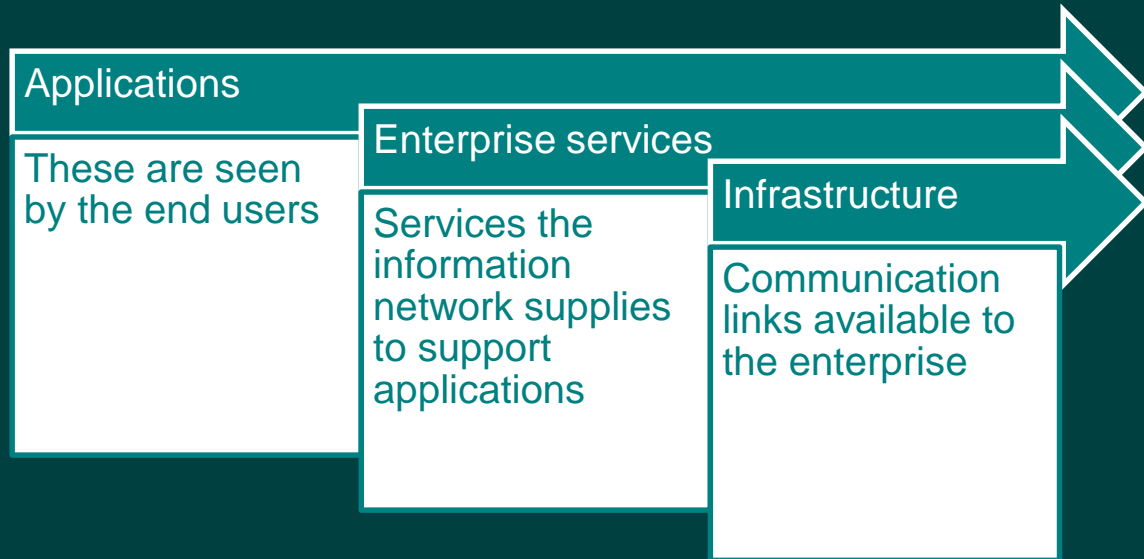
- The rapid conversion of consumer electronics to digital technology is having an impact on both the Internet and corporate intranets
 - Image and video traffic carried by networks is dramatically increasing
 - Because of their huge storage capacity digital versatile disks (DVDs) are being incorporated into Web sites
 - Digital camcorders have made it easier to make digital video files to be placed on corporate and Internet Web sites

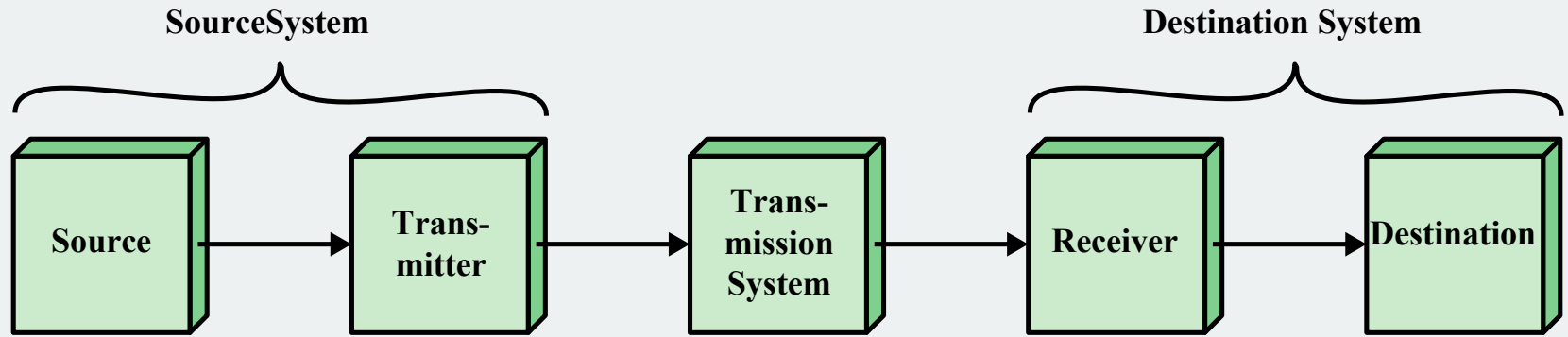
Convergence

➤ The merger of previously distinct telephony and information technologies and markets

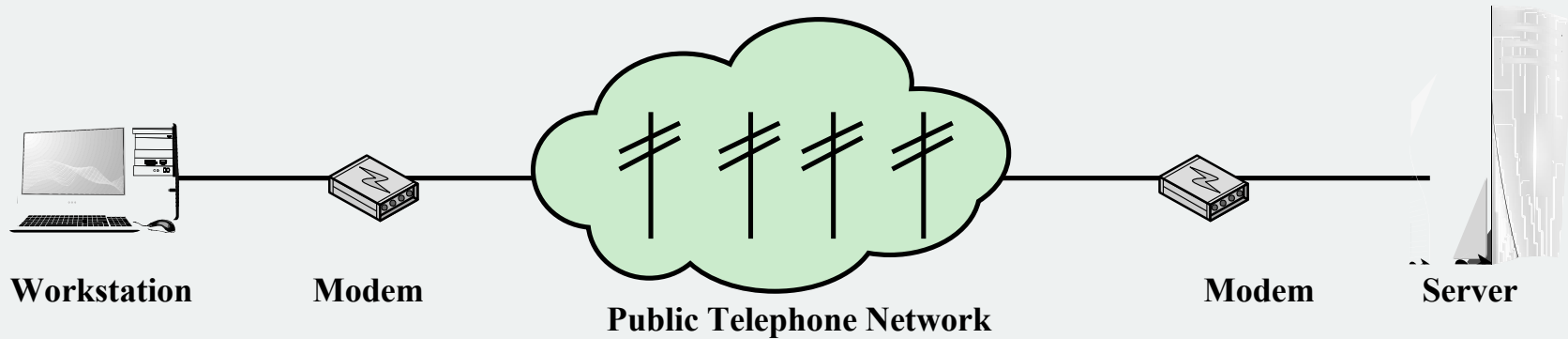
- Involves:
 - Moving voice into a data infrastructure
 - Integrating all the voice and data networks inside a user organization into a single data network infrastructure
 - Then extending that into the wireless arena
- Foundation is packet-based transmission using the Internet Protocol (IP)
- Increases the function and scope of both the infrastructure and the application base

Layers:





(a) General block diagram



(b) Example

Figure 1.3 Simplified Communications Model

Communications Tasks

Transmission system utilization Interfacing Signal generation Synchronization Exchange management Error detection and correction Flow control	Addressing Routing Recovery Message formatting Security Network management
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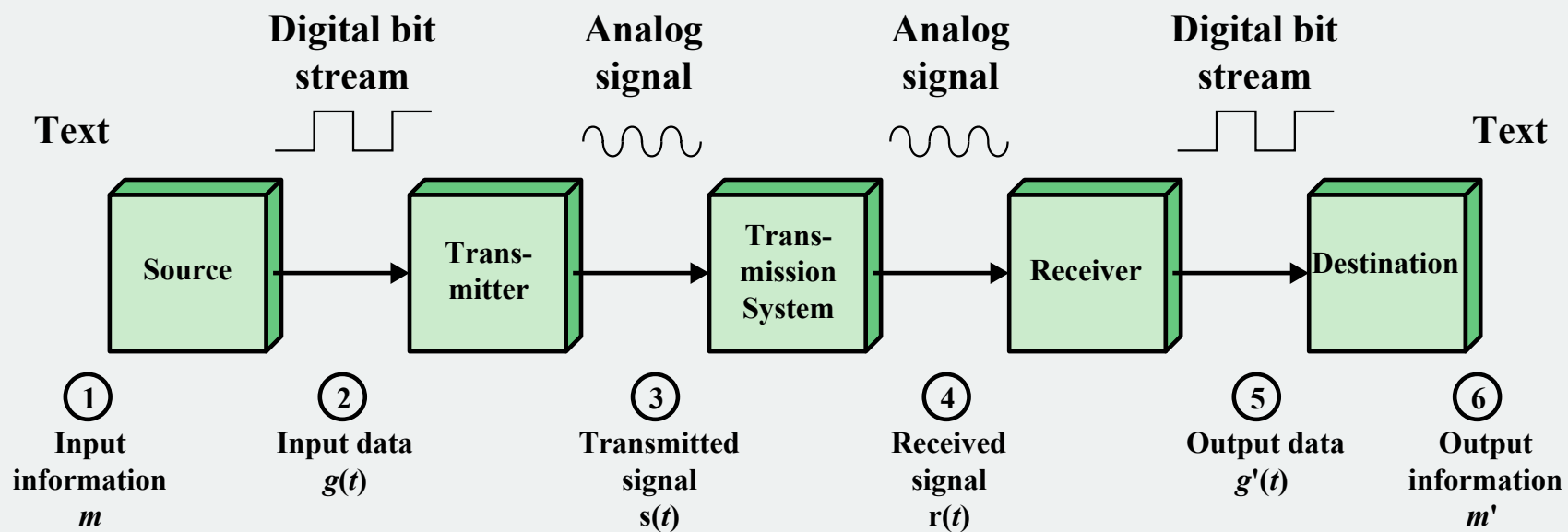


Figure 1.4 Simplified Data Communications Model

Transmission Lines

The basic building block of any communications facility is the transmission line

The business manager is concerned with a facility providing the required capacity, with acceptable reliability, at minimum cost

Capacity

Reliability

Cost

**Transmission
Line**

Transmission Mediums

Two mediums currently driving the evolution of data communications transmission are:



Fiber optic transmissions

and

Wireless transmissions



Transmission Services

- Remain the most costly component of a communications budget
- Two major approaches to greater efficiency:

Multiplexing

The ability of a number of devices to share a transmission facility

Compression

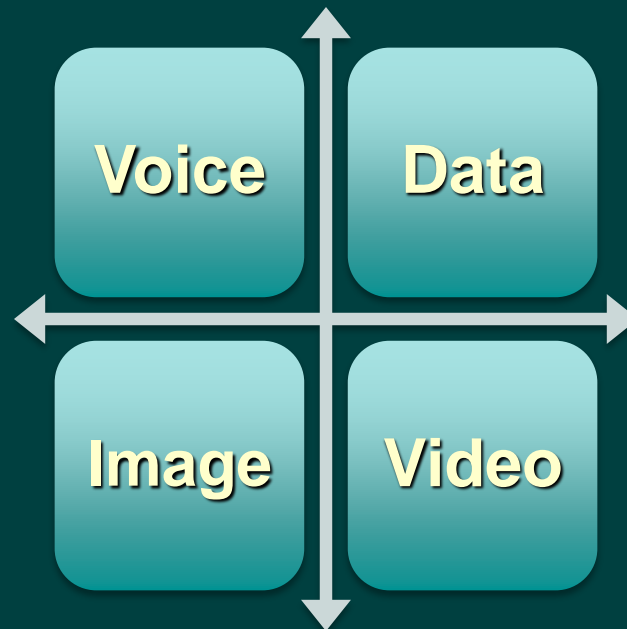
Squeezing the data down so that a lower-capacity, cheaper transmission facility can be used

Networks

- By 2020, there will be 26.3 billion networked devices and connections globally, up from 16.3 billion in 2015.
- This affects traffic volume in a number of ways:
 - It enables a user to be continuously consuming network capacity
 - Capacity can be consumed on multiple devices simultaneously
 - Different broadband devices enable different applications which may have greater traffic generation capability

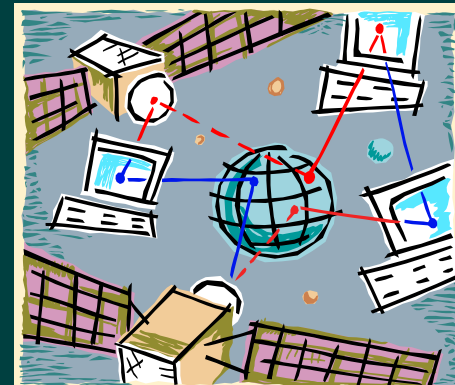
Networking

Advances in technology have led to greatly increased capacity and the concept of integration, allowing equipment and networks to work simultaneously



Wide Area Networks (WANs)

- Span a large geographical area
- Require the crossing of public right-of-ways
- Rely in part on common carrier circuits
- Typically consist of a number of interconnected switching nodes





Wide Area Networks

Alternative technologies used include:

- Circuit switching
- Packet switching
- Frame relay
- Asynchronous Transfer Mode (ATM)

Circuit Switching

- Uses a dedicated communications path
- Connected sequence of physical links between nodes
- Logical channel dedicated on each link
- Rapid transmission
- The most common example of circuit switching is the telephone network

Packet Switching

- Data are sent out in a sequence of small chunks called packets
- Packets are passed from node to node along a path leading from source to destination
- Packet-switching networks are commonly used for terminal-to-terminal computer and computer-to-computer communications

Frame Relay

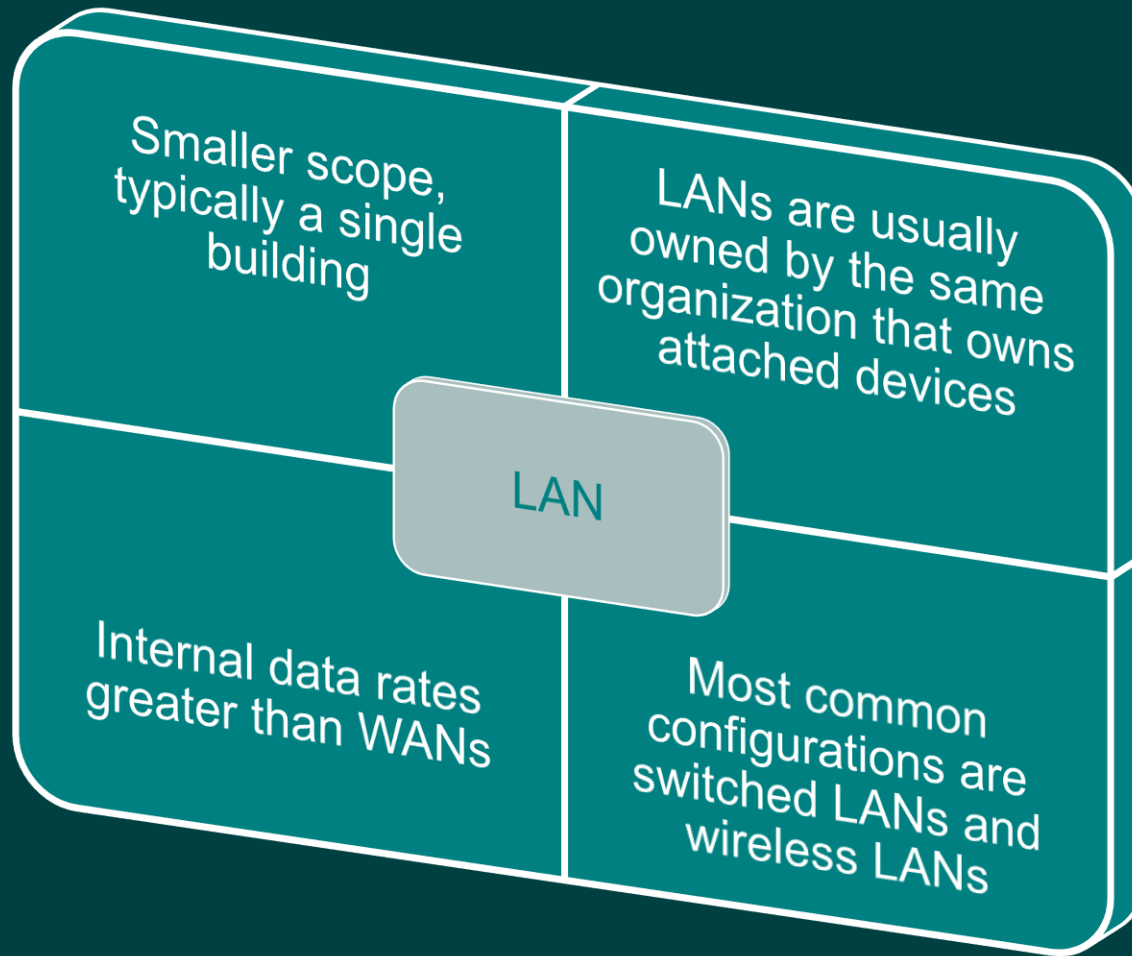
- Developed to take advantage of high data rates and low error rates
- Operates at data rates of up to 2 Mbps
- Key to achieving high data rates is to strip out most of the overhead involved with error control



Asynchronous Transfer Mode (ATM)

- Referred to as cell relay
- Culmination of developments in circuit switching and packet switching
- Uses fixed-length packets called cells
- Works in range of 10s and 100s of Mbps and in the Gbps range
- Allows multiple channels with the data rate on each channel dynamically set on demand

Local Area Networks (LAN)



The Internet

- Internet evolved from ARPANET
- Developed to solve the dilemma of communicating across arbitrary, multiple, packet-switched networks
- Foundation is the TCP/IP protocol suite



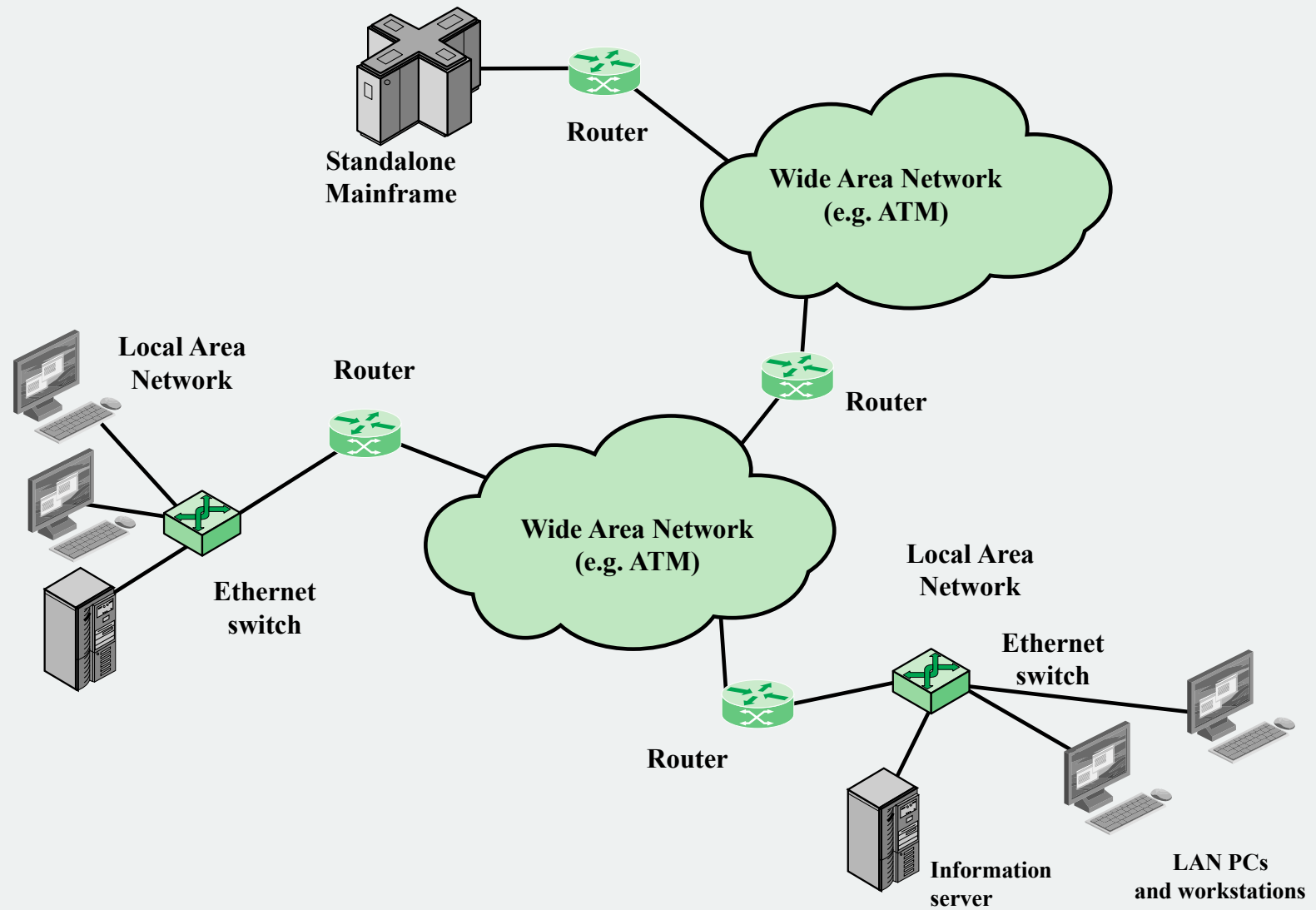


Figure 1.5 Key Elements of the Internet

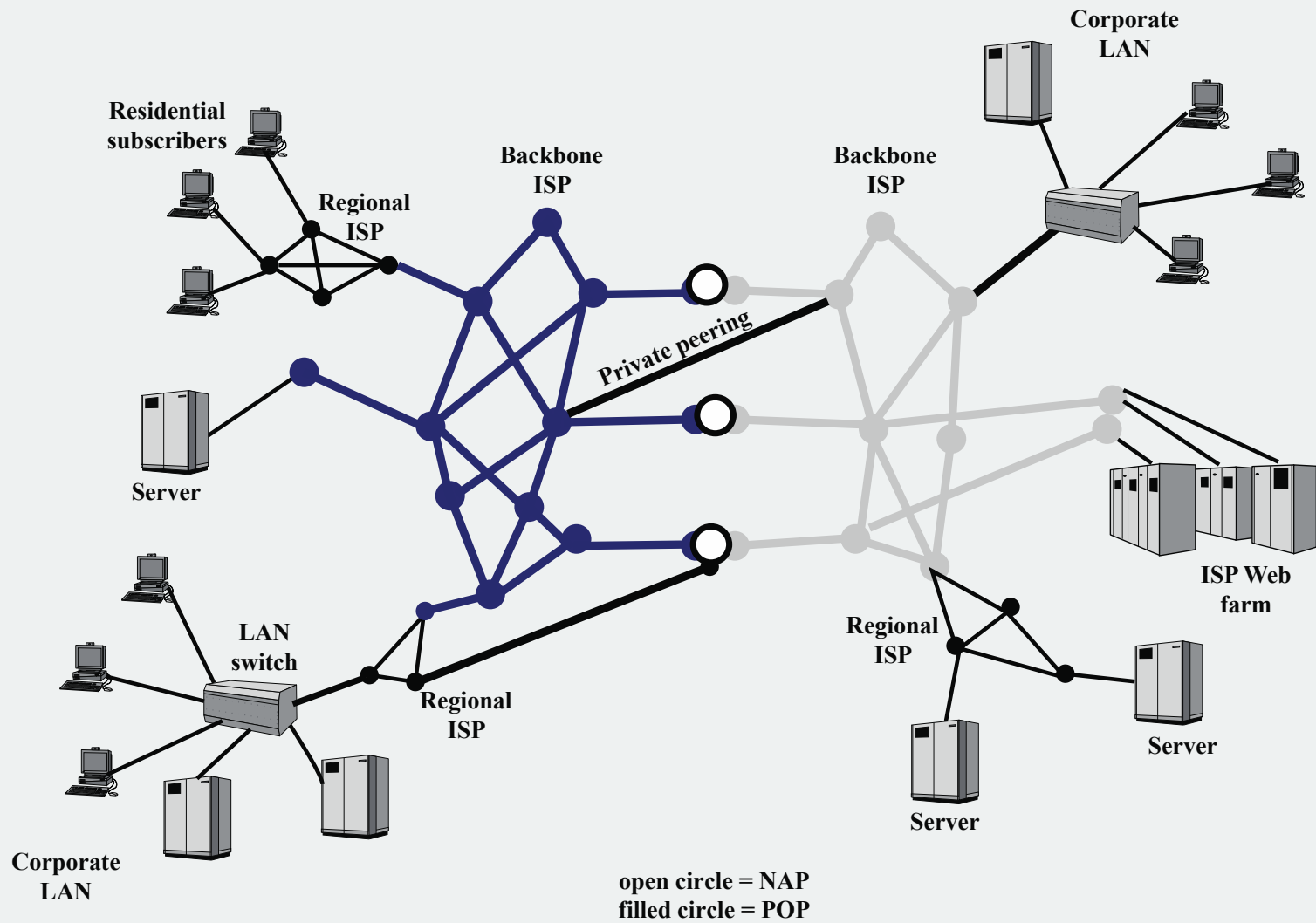


Figure 1.6 Simplified View of Portion of Internet

Internet Terminology

- Central Office (CO)
 - The place where telephone companies terminate customer lines and locate switching equipment to interconnect those lines with other networks
- Customer Premises Equipment (CPE)
 - Telecommunications equipment that is located on the customer's premises
- Internet Service Provider (ISP)
 - A company that provides other companies or individuals with access to, or presence on, the Internet
- Network Access Point (NAP)
 - One of several major Internet interconnection points that serve to tie all the ISPs together
- Network Service Provider (NSP)
 - A company that provides backbone services to an Internet service provider (ISP)
- Point of Presence (POP)
 - A site that has a collection of telecommunications equipment, usually refers to ISP or telephone company sites

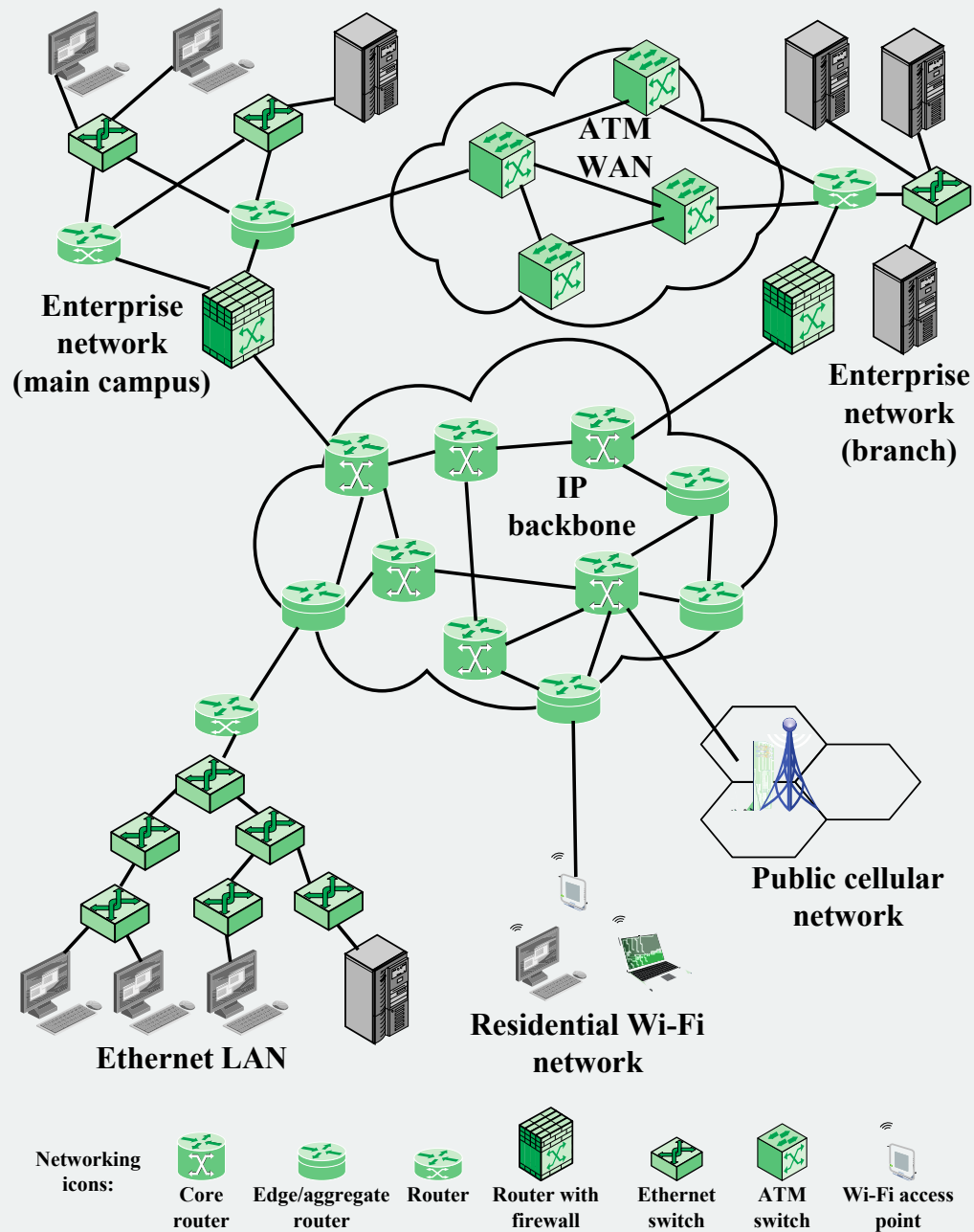


Figure 1.7 A Networking Configuration